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# Online Battlemat System

# Overview

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- Problem
- User Analysis
- Contextual Inquiry
- Task Analysis

# Problem

- No online battlemat system

“Though we live in a connected age, many popular pastimes have not migrated into the digital realm. One of these pastimes is Dungeons & Dragons (D&D), a traditionally “pencil and paper” game played with specific tools like the battlemat and miniatures. A lack of digital versions of these tools leaves no way to play D&D with people who aren’t in the same city.”

# User Analysis

- High school to college graduate age users
- 65% male, 35% female
- Computer savvy
- Beginning to experienced RPG players

# Contextual Inquiry

- Observed and interviewed three types of users:
  - One user is new to Dungeons & Dragons and battlemats
  - Experienced user who is familiar with D&D
  - Online user who plays RPGs

# Task Analysis

- Place a character icon
- Draw colors/terrain
- Move a character between squares
- Measure a distance
- Area effects
- Upload icon

# Questions

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